Students prefer slots, but gamble more frequently on sports, Stockton survey shows

Three percent of gamblers overall reported that gambling has caused serious problems for them in the last three months. Of those students who did report experiencing problems with gambling, a higher percentage of them had first gambled at a younger age and were motivated by dreams of winning a jackpot.

Students in general who have gambled, most often reported their gambling motivation was amusement and social interaction.

CCGNJ Executive Director Neva Pryor issued a statement thanking Stockton for the research.

"This information is useful in order for the Council to address trends to strengthen their prevention and treatment messages," Pryor said. "The Council looks forward to future projects with Stockton to research attitudes towards gambling."

The <u>full report</u> is on the <u>LIGHT website</u> under Research and Analysis.

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More information on The Council on Compulsive Gambling of N.J. is at <u>800gambler.org</u>. The free an <<i