

Comment from Jane Bokunewicz from LIGHT on DGE June 2021 Report

For immediate release:

July 16, 2021ross Gaming Revenue (GGR) did not disappoint coming off a near record single month high in May 2021 of \$337.2 million to set a new single month total gross gaming revenue record.

At \$345.7 million June 2021 total GGR surpassed the prior record set in July 2011 (\$340.5 million) and improved on June 2019 (\$278.14 million) by 24.3% with internet and sports betting making substantial contributions to the \$67.5 million increase (2021 over 2019).

At \$214.5 million, Brick and Mortar Casino Win for June 2021 continued a pattern of recovery with a 0.6% increase over May 2021 (\$213.15 million), marking the fourth consecutive month of growth, month-to-month. While 9.1% short of June 2019 (\$236 million), brick and mortar revenues for June 2021 surpassed June revenues in five of the past six years (2015-2020) indicating that demand for in person gaming is strong.

suggests they are getting more out of the experience than gambling alone. This would be good news for operators and also shows the benefits of diversifying the city's entertainment options and other non-gaming